

## Qt-3.0-Widget Description

<b>QPushButton</b>	A common base class for button-like widgets
<b>QPushButtonGroup</b>	Organizes QPushButton widgets in a group
<b>QCanvasview</b>	A widget that displays a canvas with items on it
<b>QCheckBox</b>	A checkbox with a label-either a text or a pixmap
<b>QComboBox</b>	A combined button and pop-up list
<b>QDataBrowser</b>	A form-like editable view of database records
<b>QTable</b>	A spreadsheet-like table widget for database data
<b>QDataview</b>	A form-like noneditable view of database records
<b>QDateEdit</b>	A widget for entering date values
<b>QDateTimeEdit</b>	A widget for entering date and time values
<b>QDesktopWidget</b>	A widget that represents the desktop on which your application runs
<b>QDial</b>	A potential meter-like control for entry of numerical data
<b>QDockArea</b>	A container for dockable widgets
<b>QFrame</b>	The base class of widgets that have an (optional) frame
<b>QGLWidget</b>	A widget for displaying OpenGL graphics
<b>QGrid</b>	A widget that lays its children out in a grid and has no visual appearance of its own
<b>QGridView</b>	A general base class for tabular data
<b>QGroupBox</b>	A group box frame with a title
<b>QBox</b>	A widget that lays its children out in a row and has no visual appearance of its own
<b>QPushButtonGroup</b>	A button group that automatically arranges its children in a row
<b>QHeader</b>	A header for tabular data displays
<b>QGroupBox</b>	A group box that automatically arranges its children in a row
<b>QIconview</b>	Icons in a grid, optionally labelled
<b>QLabel</b>	Displays a static text, a pixmap, or an animation
<b>QLCDNumber</b>	Displays a number with LCD-like digits
<b>QLineEdit</b>	A simple line editor for inputting text
<b>QListbox</b>	A single-column list of items that can be scrolled
<b>QListView</b>	Implements a list/ tree view
<b>QMainwindow</b>	A typical application window with a menu bar, some toolbars, and a status bar
<b>QMenubar</b>	A horizontal menu bar
<b>QNPWidget</b>	A widget used for writing Netscape plug-ins
<b>QPopupMenu</b>	A pop-up menu widget
<b>QProgressbar</b>	A horizontal progress bar
<b>QPushButton</b>	A push button with a text or pixmap label
<b>QRadiobutton</b>	A radio button with a label-either text or a pixmap
<b>QScrollBar</b>	A vertical or horizontal scrollbar
<b>Qscrollview</b>	Provides a view of contents, as well as scrollbars to move through the view
<b>QSizeGrip</b>	A handle for resizing a window
<b>QSlider</b>	A vertical or horizontal slider
<b>QSpinBox</b>	A spin box widget, sometimes called an up-down widget, a little arrows widget, or a spin button

<b>QSplitter</b>	A splitter widget for distributing the space between two widgets
<b>QStatusBar</b>	A horizontal bar suitable for presenting status messages
<b>QTabBar</b>	The bar with the tabs in a tab window-useful for writing your own tab-like widgets
<b>QTable</b>	A spreadsheet-like table widget
<b>QTabwidget</b>	The bar with the tabs in a tab window as well as the window itself-useful for writing your own tab-like widgets
<b>QTextBrowser</b>	Displays stylized text and provides features for hyperlinking
<b>QTextEdit</b>	An editor for inputting text, even with different text properties
<b>QTextview</b>	Displays stylized text
<b>QTimeEdit</b>	A widget for entering time values
<b>QToolBar</b>	A simple toolbar
<b>QToolsutton</b>	A push button whose appearance has been tailored for use in a QToolBar
<b>QToolTip</b>	Provides tiny information windows about other widgets
<b>QVBox</b>	A widget that lays its children out in a column and has no visual appearance of its own
<b>QVButtonGroup</b>	A button group that arranges its children in a column
<b>QVGroupBox</b>	A group box that arranges its children in a column
<b>QXtwidget</b>	A widget for integrating Xt widgets into Qt applications
<b>QWhatsThis</b>	Provides information windows about other widgets that are larger than those created by QToolTip
<b>QWidgetstack</b>	Shows one of its children at a time
<b>QWorkspace</b>	Enables the use of the MDI paradigm: subwindows in a parent window that can be independently moved, resized, and managed